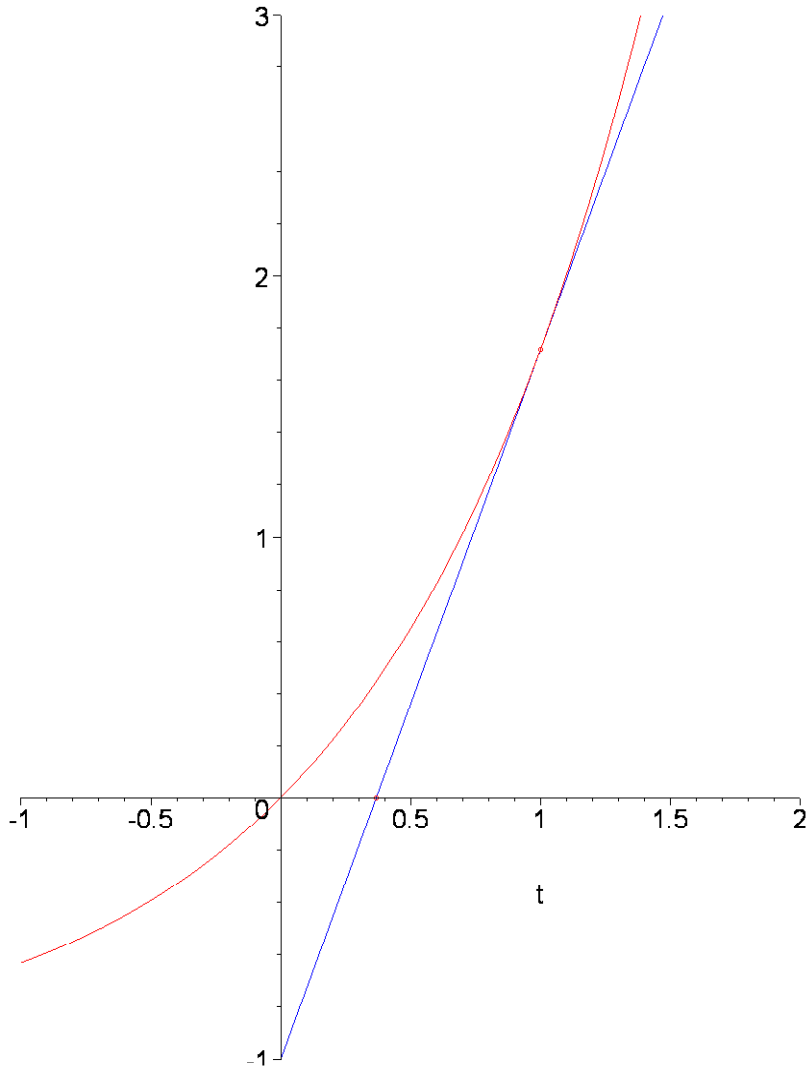


[> **restart:**

Newtonova metoda

Uděláme odhad x_0 řešení $f(x) = 0$ a pak aplikujeme formulku $x_{n+1} = x_n - \frac{f(x_n)}{D(f)(x_n)}$

tim dostanem prusecik tecny ke grafu funkce v bode x_0 s osou x, ten oznacime x_1 a pokracujeme dale ...



[>

[> **f := x -> exp(x)-1;**

$f := x \rightarrow e^x - 1$

[> **x:=1:**

[> **a:=-1:b:=2: c:=-1: d:=3:**

[>

[>

[>

]

s temito volbami funguje dalsi postup, k $x = x_0$ dostaneme $xx = x_1$

```
> Digits:=10:
```

```
> xx:=evalf(x - f(x)/D(f)(x));
```

```
xx := 0.3678794412
```

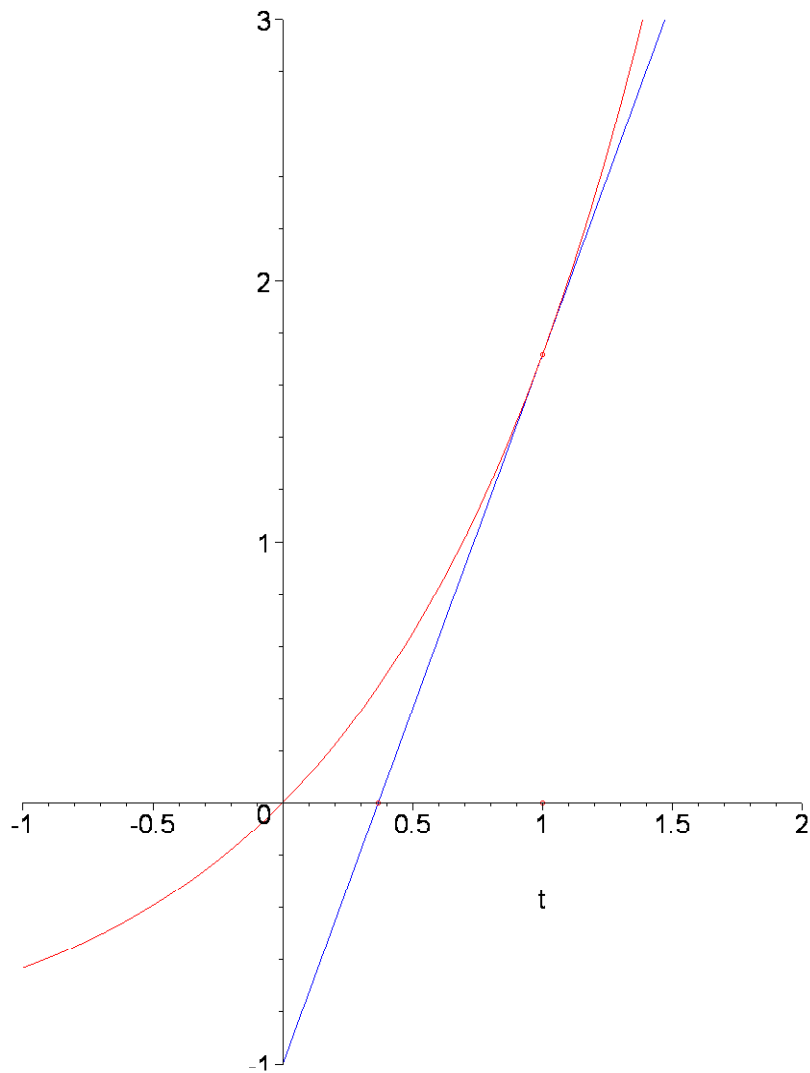
```
> with(plots):
```

```
> plot1:=plot(f,a..b,c..d):
```

```
> plot2:=plot([[x,0],[x,f(x)],[xx,0]], style=POINT,  
symbol=CIRCLE):
```

```
> plot3:=plot(f(x) + subs(s=x,D(f)(s))*(t-x), t=a..b,c..d,  
color=blue):
```

```
> display(plot1, plot2, plot3, scaling=constrained);
```



timto pomoci funkce N (nasledujici) priradime danemu x dalsi x, tedy k x_0 dostaneme x_1 a toto opakujeme:

```
> N := x -> evalf(x - f(x)/D(f)(x));
```

$$N := x \rightarrow \text{evalf}\left(x - \frac{f(x)}{D(f)(x)}\right)$$

```

> Digits:=20;
                                     Digits := 20
> L := [seq(i,i=1..11)];
                                     L := [1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11]
> L[1]:=x:
> for i from 1 by 1 to 10 do L[i+1]:=evalf(N(L[i])) end do;
                                     L2 := 0.36787944117144232159
                                     L3 := 0.06008006872678867544
                                     L4 := 0.001769199442644681625
                                     L5 := 0.15641107899702743 10-5
                                     L6 := 0.12232206376020 10-11
                                     L7 := 0.376034962686 10-19
                                     L8 := 0.376034962686 10-19
                                     L9 := 0.376034962686 10-19
                                     L10 := 0.376034962686 10-19
                                     L11 := 0.376034962686 10-19
> L;
[1, 0.36787944117144232159, 0.06008006872678867544, 0.001769199442644681625,
 0.15641107899702743 10-5, 0.12232206376020 10-11, 0.376034962686 10-19,
 0.376034962686 10-19, 0.376034962686 10-19, 0.376034962686 10-19, 0.376034962686 10-19]

```

Spocteme rucne 10 aproximaci na 20 desetinnych mist:

```

> Digits:=20;
                                     Digits := 20
> x:=N(x);
                                     x := 0.36787944117144232159
> x:=N(x);
                                     x := 0.06008006872678867544
> x:=N(x);
                                     x := 0.001769199442644681625
> x:=N(x);
                                     x := 0.15641107899702743 10-5
> x:=N(x);
                                     x := 0.12232206376020 10-11
> x:=N(x);
                                     x := 0.376034962686 10-19
> x:=N(x);
                                     x := 0.376034962686 10-19

```



```
[ > a:=0:b:=Pi: c:=-2: d:=2:
```

```
[ >
```

```
[ a tady se procedura zacykli:
```

```
[ > f := x -> signum(x)*sqrt(abs(x));
```

```
[  $f := x \rightarrow \text{signum}(x) \sqrt{|x|}$ 
```

```
[ > x:=4:
```

```
[ > a:=-5:b:=5: c:=-2: d:=2:
```

```
[ >
```

```
[ >
```